
Sparse Solutions to Linear Inverse Problems

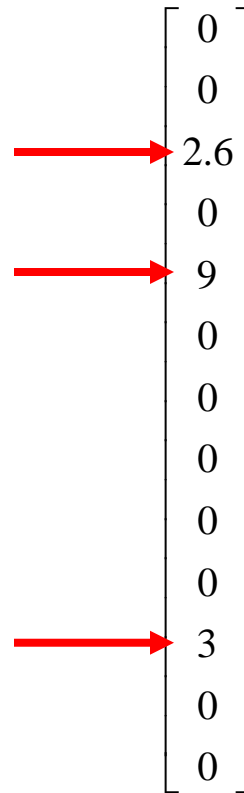
Yuzhe Jin

Outline

- Intro/Background
 - Two types of algorithms
 - Forward Sequential Selection Methods
 - Diversity Minimization Methods
 - Experimental results
 - Potential application to Speech
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Background: Sparseness

- A large vector with only a very small # of non-zero entries



Why sparse? In what scenarios?

- Bio-magnetic inverse problem
 - Band-limited extrapolation, especially for Speech signals
 - Direction-of-arrival estimation
 - Channel equalization, Echo cancellation
 - Image restoration
 - ...
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- **Represent a signal of interest using the minimum number of vectors from an over-completed dictionary.**
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Problem Description

$$\begin{bmatrix} | \\ | \\ \mathbf{b} \\ | \\ | \end{bmatrix} = \begin{bmatrix} | & | & | & & | & | & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \mathbf{a}_3 & \dots & \mathbf{a}_{n-2} & \mathbf{a}_{n-1} & \mathbf{a}_n \\ | & | & | & & | & | & | \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \cdot \\ \cdot \\ x_{n-2} \\ x_{n-1} \\ x_n \end{bmatrix}$$

a measurement

a “dictionary” with each column as a codeword

sparse source, only a few of the entries are non-0

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a measurement

a “dictionary” with each column as a codeword

$$\mathbf{b} = \sum x_i \cdot \mathbf{a}_i$$

sparse source, only a few of the entries are non-0

With multiple measurements

$$\begin{bmatrix} | & \dots & | \\ b_1 & \dots & b_m \\ | & \dots & | \end{bmatrix} = \begin{bmatrix} | & | & | & & | & | & | \\ a_1 & a_2 & a_3 & \dots & a_{n-2} & a_{n-1} & a_n \\ | & | & | & & | & | & | \end{bmatrix} \begin{bmatrix} x_{11} & \dots & x_{1,m} \\ x_{21} & \dots & x_{2,m} \\ x_{31} & \dots & x_{3,m} \\ \cdot & \dots & \cdot \\ \cdot & \dots & \cdot \\ x_{n-2,1} & \dots & x_{n-2,m} \\ x_{n-1,1} & \dots & x_{n-1,m} \\ x_{n,1} & \dots & x_{n,m} \end{bmatrix}$$

Multiple measurements

$$\mathbf{B} = \mathbf{A}\mathbf{X}$$

Multiple sources
with same **sparsity profile**

With multiple measurements

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Multiple
measurements

$$\begin{bmatrix} x_{11} & \dots & x_{1,m} \\ x_{21} & \dots & x_{2,m} \\ x_{31} & \dots & x_{3,m} \\ \cdot & \dots & \cdot \\ \cdot & \dots & \cdot \\ x_{n-2,1} & \dots & x_{n-2,m} \\ x_{n-1,1} & \dots & x_{n-1,m} \\ x_{n,1} & \dots & x_{n,m} \end{bmatrix}$$

$$\mathbf{B} = \mathbf{A}\mathbf{X}$$

Multiple sources
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profile

Then, add noise to the observations

- New Model:

$$\mathbf{B} = \mathbf{A}\mathbf{X} + \underline{\mathbf{N}}$$

- Modeling error
- Noise present

- Tradeoff between fit and sparsity of solution
-


Then, add noise to the observations

- New Model:

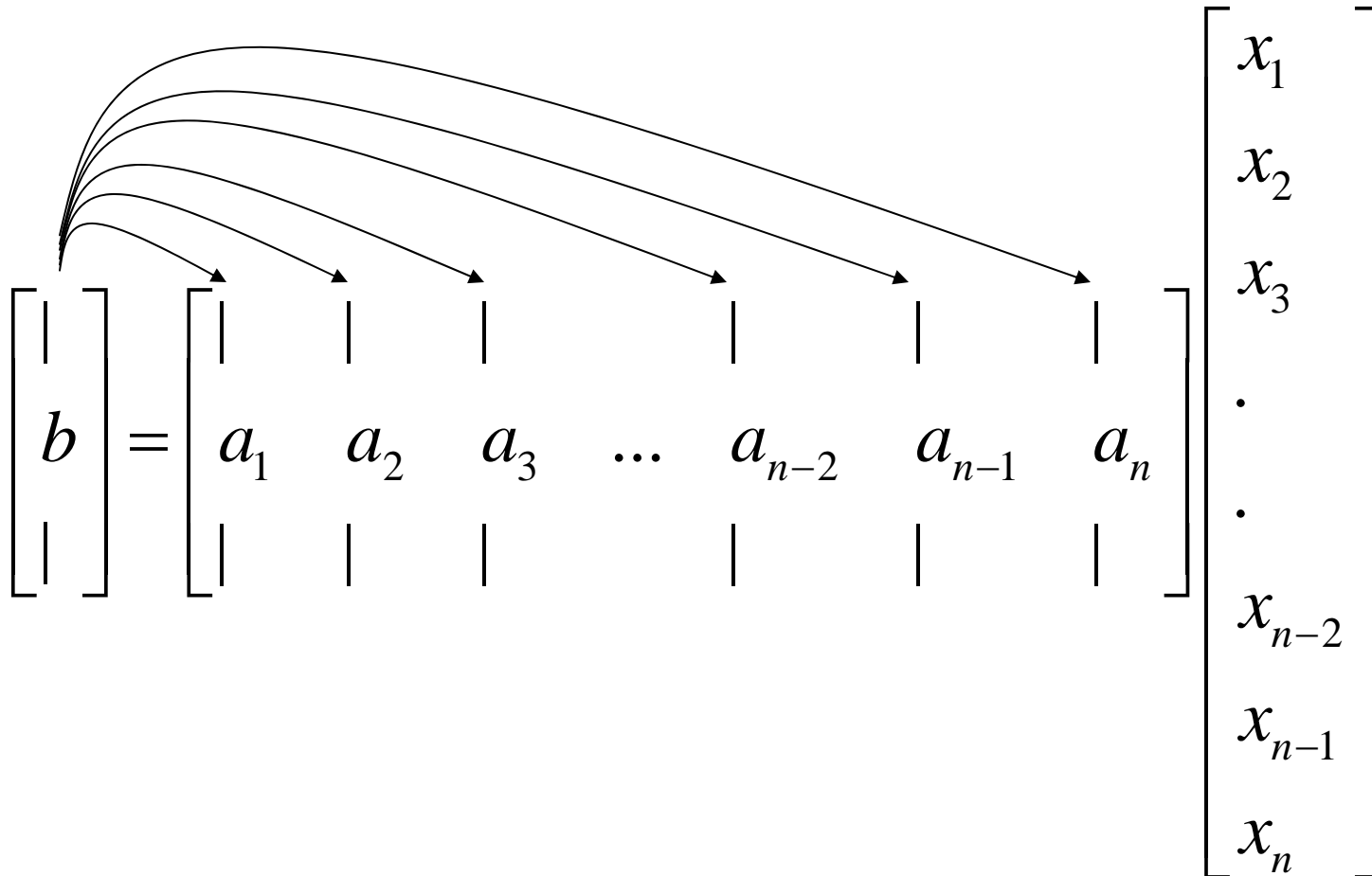
$$\mathbf{B} = \mathbf{A}\mathbf{X} + \underline{\mathbf{N}}$$

- Modeling error
- Noise present

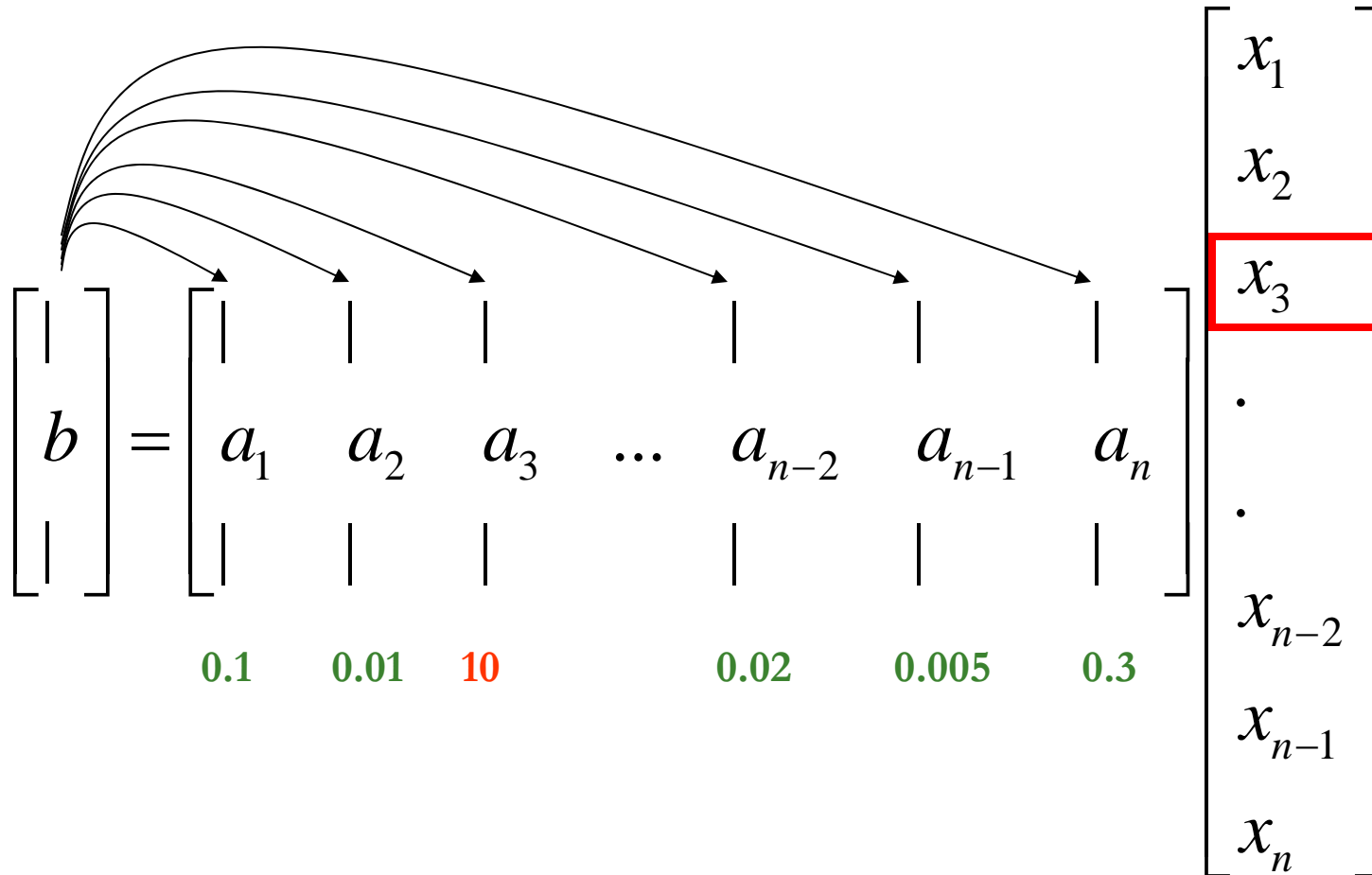
- Tradeoff between fit and sparsity of solution


$$\|\mathbf{A}\mathbf{X} - \mathbf{B}\|$$

Type I: Forward Sequential Selection



Type I: Forward Sequential Selection



How to compute residual?

■ Basic Matching Pursuit

- Remove contribution from the selected vector

Project onto one direction $\rightarrow P_{\mathbf{a}_{k_p}}^\perp \mathbf{b}_{p-1}$

■ Orthogonal Matching Pursuit

- Remove contribution from the selected subspace


Project onto a sub-space $\rightarrow P_{S_p}^\perp \mathbf{b}_{p-1} \quad S_p = [S_{p-1}, \mathbf{a}_{k_p}]$

Another variation:

Order Recursive Matching Pursuit

- Most like Orthogonal Matching Pursuit
- Main Difference:
 - The vector is selected by

$$k_p = \arg \max_k \frac{\langle \mathbf{b}, \mathbf{a}_k \rangle}{\|\mathbf{a}_k^{(p-1)}\|^2}$$

normalization term 

$$\mathbf{a}_k^{(p-1)} = P_{S_p}^\perp \mathbf{a}_k$$

Correction:

- Remove the contribution from vectors found previously
 - Normalized inner product (since the codewords are not orthonormal)
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Type II: Diversity Minimization

- Metric of Sparseness

$$E^{(p)}(\mathbf{x}) = \sum_{i=1}^n |x[i]|^p$$

- $p = 2$: Like 2-norm
 - Commonly used in engineering solutions
 - Nothing about sparsity
 - $p = 0$: a count on the non-zero entries in \mathbf{x}
 - Direct measurement on sparseness
 - Very hard to solve, exhaustive search, NP-hard, combinatorial...
 - **What if p takes some value in between?**
 - In practice, setting p to some value between $0.8 \sim 1.0$ gives good tradeoff between computational complexity and quality of sparse solution
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Now, we have a cost function.

What's Next?

- Gradient Descent

- FOCUSS-class Algorithms

- FOCUSS

- Regularized FOCUSS

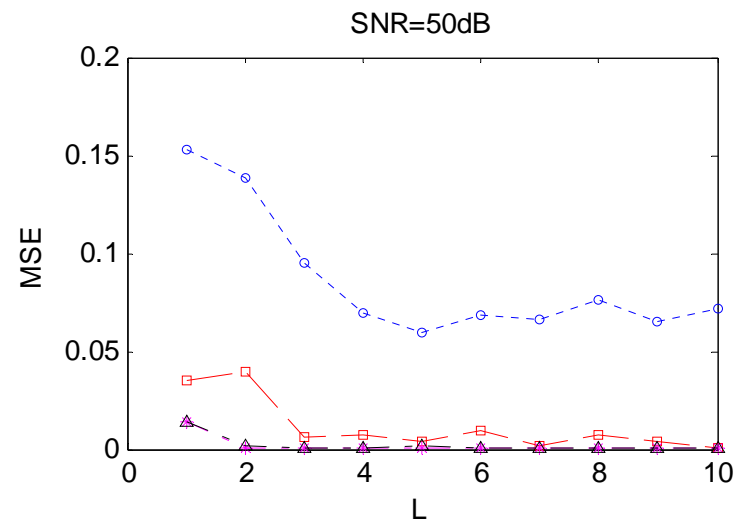
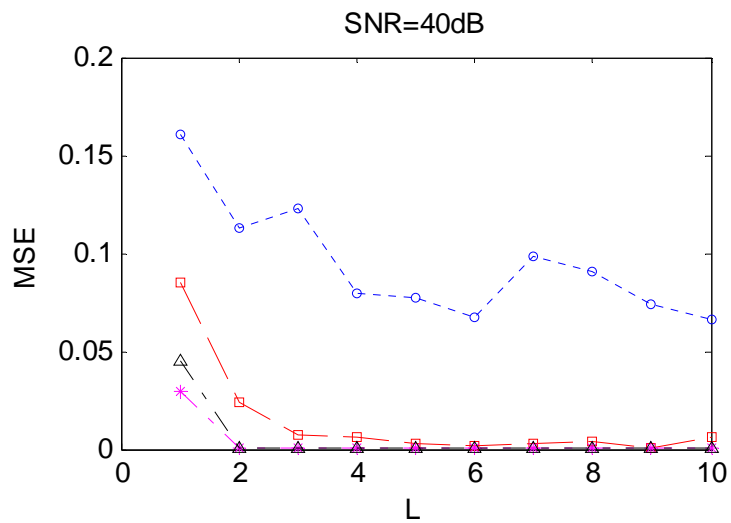
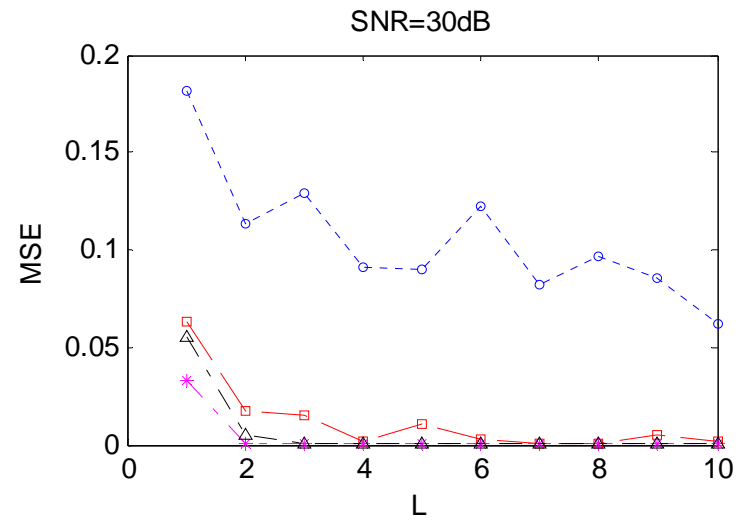
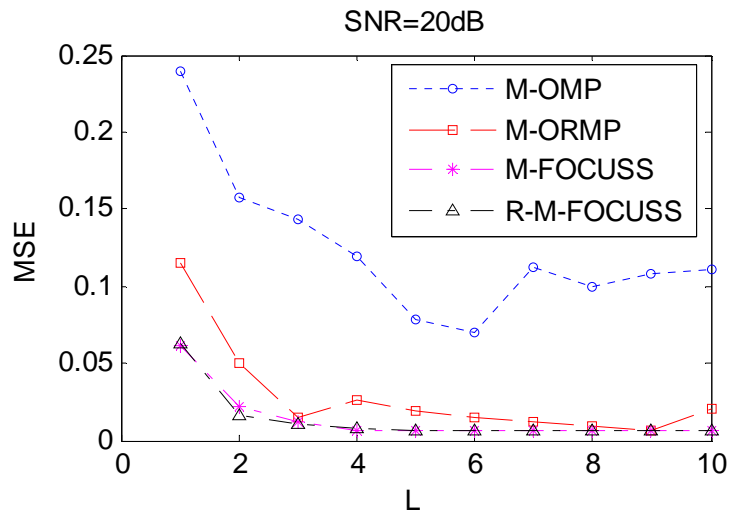
- Add in a regularization term to improve matrix condition for computing its inverse

- Introduce bias, tradeoff between bias and quality of convergence

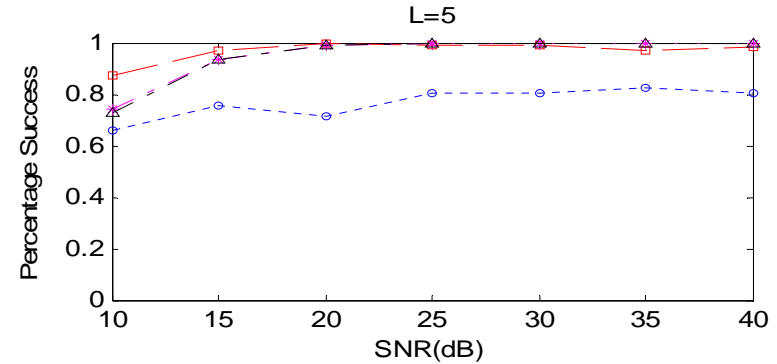
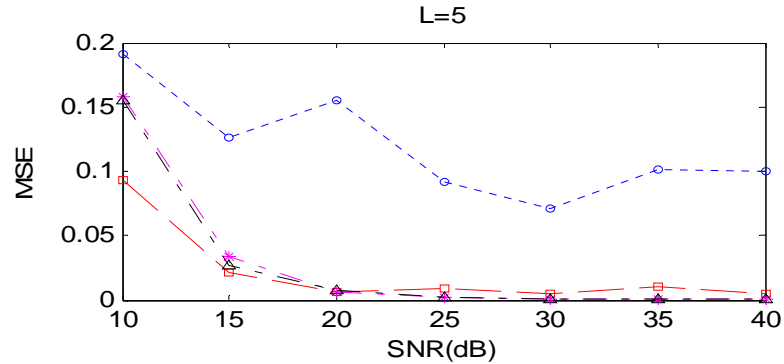
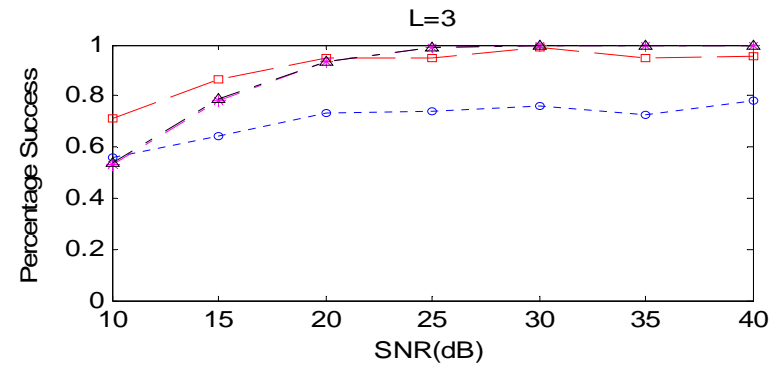
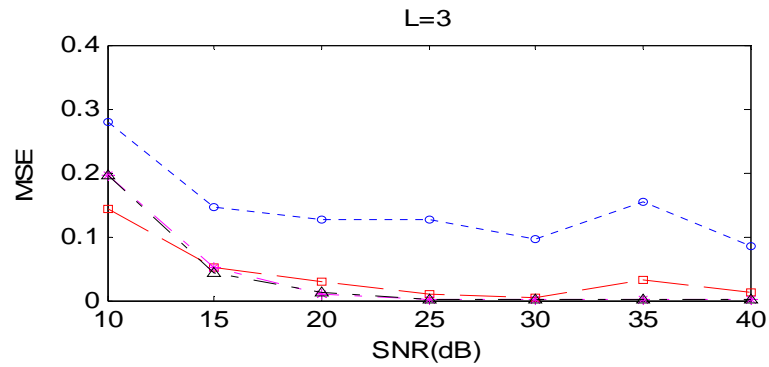
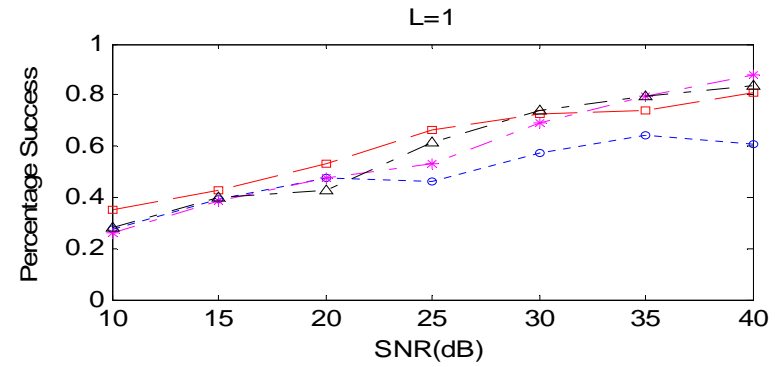
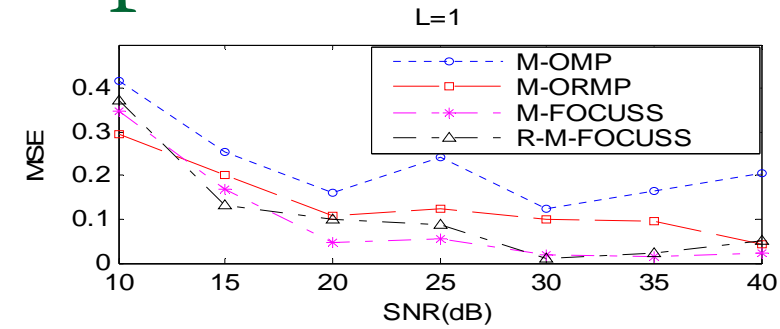
Experiments Setup

- Different number of measurements
 - Different SNR
 - Compare performances across 4 algorithms
 - M-OMP, M-ORMP, M-FOCUSS, R-M-FOCUSS
 - Test:
 - If an algorithm correctly identifies the non-zero positions, **Percentage Success**
 - The MSE between the recovered vector and the ground truth, **MSE**
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Experimental results



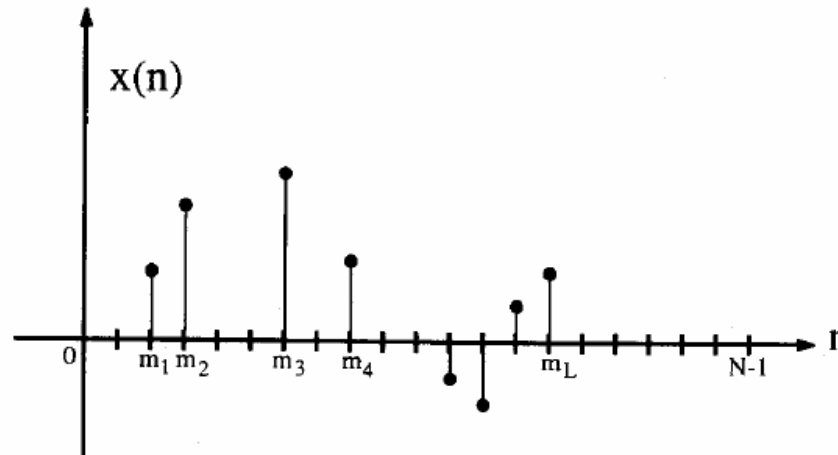
Experimental results



Applications to Speech

- Speech: Sparse in frequency domain

- Extrapolation



- Compression
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Conclusion

- ❑ These algorithms are able to explore sparse linear inverse problems efficiently. They are robust to signal contaminated by noise.
 - ❑ Speech signal is sparse in certain transform domain. We can apply this technique to speech.
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References

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 - Extrapolation and spectral estimation with iterative weighted norm modification, S. D. Cabrera, T. W. Parks, IEEE Trans. Sig. Proc., April 1991
 - Forward sequential algorithms for best basis selection, S. F. Cotter, J. Adler, B. D. Rao, K. K-Delgado, IEE Proc. Image Sig. Proc., Oct 1999
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